

ÇIĞDEM DÜZGÜNEŞ

Architect / CG Artist / Project Manager

Birth:1988
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SKILLS & SUCCESS

8 years of experience focuses on different scale of projects and fields
Persistent and always a researcher
Abilities in parametric design thinking, conceptual thinking and 3d modelling in various programs.
3 years of experience in VR development

Computer & Programming Skills

Unreal Engine & Blueprint (advanced)
Twinmotion (advanced)
Quixel (advanced)
Autodesk 3dsMax & Vray (advanced)
Autodesk Autocad (advanced)
Autodesk Revit (intermediate)
Blender (intermediate)
Rhinoceros & Grasshopper (advanced)
Adobe Photoshop (advanced)
Adobe Fuse & Mixamo (advanced)
Pyhton (intermediate)

DETAILED PROFESSIONAL CV

GarageATLAS Technology & Design

Project Manager-Content Developer

2016 – Continues

CG artist, VR content developer and project manager on curating visualization and virtual reality projects. Focuses on VR and spatial computing. Specializes in the use of 3d modelling tools and Unreal Engine for a variety of applications.

Featured Projects

2016 HangOffice

Virtual reality collaboration platform

Level Design and UI

2017 SensEmotion

Virtual reality and emotion recognition research project

Interaction design & level design

2018 FilliBoya & Betek

VR Catalogue

Project manager & content design

2019 Summa Diori Hamani International Airport

VR architectural visualization

Project manager & content design

2019 NEST Congress Center Antalya

VR architectural visualization

Project manager & content design

2019 MediBooth

Immersive meditation experience application

Project manager & content design & interaction design

TasarımATLAS Architecture & Design

Architect/Designer - CG Artist

2015 – Present

Architect in architectural and interior design concept project development, visualization and construction. From 2015 to the present involved in multiple projects in various scales and contexts. In addition to conventional works, contributed to the firm in the fields such as parametric design and conceptual thinking.

Featured Projects

2018 Ankara / Turkey | Health

MayaGöz Hospital Etimesgut settlement. 4000 sqm Design & Build

2017 - 2018 | Istanbul / Turkey | Complex

90000 sqm Yamaç Yapı, Housing complex project, concept design and visualization.

2015 - 2017 | Istanbul / Turkey | Complex

FUTUREPARK with construction area of 308000 sqm is a complex Design & Build project consisting of units such as public housing, hotel, shopping center, social facilities and trade center.

2016 | DRAGOS | Accommodation

400 sqm Housing project, concept design and visualization.

2016 | Desert | Competition

Participation in Evolo, the annual skyscraper competition. Post-Apocalyptic Colony is a futuristic skyscraper colony project that evaluates nature and technology from an innovative and sustainable point of view.

2016 | Istanbul / Turkey | Public

A mosque project with a construction area of 360 sqm planned in the Esenyurt region of Istanbul, a design that surpasses the traditional mosque typology through a blend of modern lines with Islamic items has been unveiled.

2016 | Iskenderun / Turkey | Interior, Commercial

4000 sqm student residence concept design and visualization project.

2016 | Sakarya / Turkey | Interior, Commercial

Management offices of Balsu Factory, 2500 sqm Design & Build

2015 | Turkmenistan | Urban Design, Commercial, Interior

The project aims to be one of the biggest entertainment complexes in Turkmenistan and the Middle East; urban design, interior architectural concept design, architectural visualization and implementation phases. Themed Aquapark Complex, which has indoor and outdoor recreation, entertainment and relaxation units, has an area of 300.000 sqm.

Kuleli Mimarlık

Restoration & Design Architect

2015 – 2012

Architect and project coordinator in various scale of restoration projects. In addition to preparation and organization process of drawings contributed to the firm presentation and visualization phase of the projects.

Featured Projects

2015- Restoration projects of Iznik City Walls /Iznik/ Turkey

4970 sqm, Preparation of all projects and coordination of the team

2015- Konya Mevlana Museum /Konya / Turkey

1800 sqm survey, restitution and restoration projects

2014- Restoration projects of Topkapi City Walls (1st and 3rd phase) /Istanbul / Turkey

4000 sqm survey, restitution and restoration projects

2013- Restoration projects of Siirt Münkedir Mosque/Siirt / Turkey

1000 sqm survey, restitution and restoration projects

2013- Restoration projects of Siirt Cumhuriyet Mosque/Siirt / Turkey

1000 sqm survey, restitution and restoration projects

2013- Restoration projects of Rectorship of Marmara University /Istanbul / Turkey

22400 sqm survey, restitution and restoration projects

2013- Restoration projects of Dukkanlar Onu Mosque in KKTC /Lefkoşa /KKTC

750 sqm survey, restitution and restoration projects

2013- Restoration projects of Kostaki Museum in Trabzon /Trabzon/ Turkey

5313 sqm survey, restitution and restoration projects